MetaModelAgent

for IBM Rational® Software Architect Designer and RealTime Edition
HCL RealTime Software Tooling and Eclipse Papyrus™

License Management

MetaModelAgent version 4.6.0

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ADOCUS

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1 Introduction

MetaModelAgent (MMA) is an Eclipse-based modeling tool extension that is installed on top of a host tool and accessed by extended menus and views within the Eclipse workbench. Access to a valid license is needed to use the functionality provided by MetaModelAgent.

There are several kinds of licenses available with different capabilities. The different licenses are controlled by license keys. That means that you do not need to re-install new software when going from one license to another, you just need to require and install a new license key.

This document describes the different variant of licenses available for using MetaModelAgent and how to manage all kind of licenses.

More information about MetaModelAgent is available on www.adocus.com and www.metamodelagent.com.

1.1 Support

To obtain support, please use the support request form on the Adocus Website (www.adocus.com) or send an email to support@adocus.com.

2 License Alternatives

The available licenses are described in the subsections below. For more information and pricing see www.adocus.com or www.metamodelagent.com.

2.1 Free License

- Will let you use any metamodels containing up to 50 metaclasses on small models/minor activation scope up to 200 elements.

- Will let you develop your own metamodels using the Meta-metamodel.

- Is limited to only one activation at a time for models not being metamodels. That means that you can have several metamodels activated but only one non-metamodel activated simultaneously.

- Includes all functionality except headless execution and API-access.

- Available out-of-the-box. Does not require any license key.

2.2 Basic License

- Will let you use the built-in General UML guidelines on models of any size.

- Will let you use any metamodels containing up to 50 metaclasses on small models/minor activation scope up to 100 elements.

- Will let you develop your own metamodels using the Meta-metamodel.

- Includes all functionality except headless execution and API-access.

2.3 Standard License

- Will let you use any metamodel on models of any size.

- Will let you develop your own metamodels using the Meta-metamodel.

- Includes all functionality except headless execution and API-access.

2.4 Enterprise License

- Will let you use any metamodel on models of any size.

- Will let you develop your own metamodels using the Meta-metamodel.

- Includes all functionality, including headless execution and API-access.

3 Node-locked licenses

Node-locked licenses do not require any running license server. The node-locked license is based on an encrypted combination of your user identity and host id and will be delivered as a license file which are stored locally on your computer.

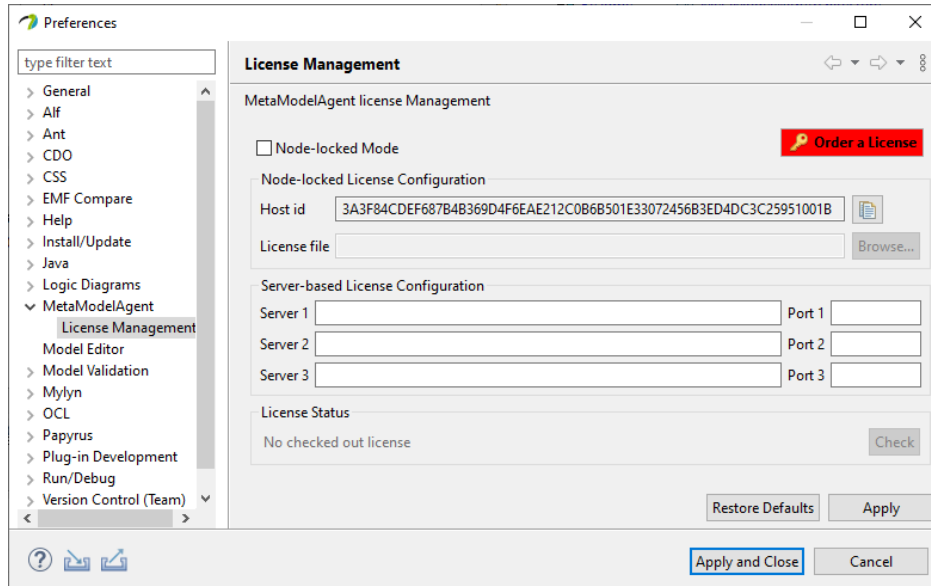Licenses is managed by the MetaModelAgent License Management preference page.

Figure 1: *The MetaModelAgent License Management preference settings page. This page may not look identical in your MetaModelAgent installation.*

3.1 Order a license

The process of ordering a node-locked license is as follows:

1. Ensure that MetaModelAgent is installed correctly. This can be checked by opening the about-dialog (*Help → About*) on the main menu.

2. Click *Window → Preferences* to open the Eclipse Preferences.

3. Navigate to the *MetaModelAgent/License Management* preference page.

4. Press the *Order a License* button in the MetaModelAgent License preference page which bring up the License Manager dialog.

5. Select one of the available options, representing different kind of licenses and press OK.

6. MetaModelAgent will then bring up an order form in your favorite web browser on the Adocus website.
   If no web browser is available in your host tool installation. A popup-dialog will appear from which you can copy an URL and paste it into a web browser to bring up the order form.
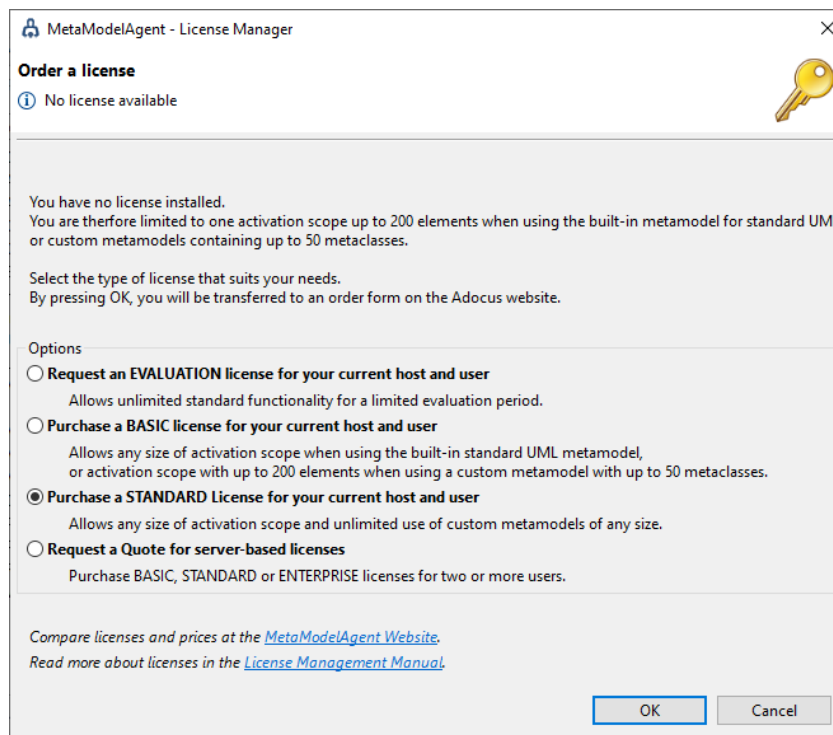
Figure 2: *The MetaModelAgent License Manager pop-up dialog. This dialog may not look identical in your MetaModelAgent installation.*

3.2 Installing a node-locked license

Node-locked licenses do not require any running license server. The node-locked license is based on an encrypted combination of your user identity and host id and will be delivered as a license file which are stored locally on the machine.

The process of requesting and installing a node-locked license is as follows.

1. Ensure that MetaModelAgent is correctly installed.

2. Click *Window → Preferences* to open the Eclipse Preferences.

3. Navigate to the *MetaModelAgent/License Management* preference page.

4. Make sure that the *Node-locked Mode* checkbox is checked.

5. Save the license file that have been delivered by Adocus somewhere in your local file system and click **Browse** to establish a reference to the license file.

6. Click **Apply** and thereafter **Check** to test that the license is ok. You will get information on how many days left there are.

You may now start using MetaModelAgent.

4 Server-based licenses

To use MetaModelAgent with server-based licenses you need access to a running license server with valid licenses.

The license server needed is named *Adocus License Manager* and are distributed separately from MetaModelAgent. Please contact Adocus for more info about the Adocus License Manager.

4.1 Configuring license servers

Prior to start using MetaModelAgent, you need to configure the license server(s) to be used[1].The configuration is made in the MetaModelAgent License Management preference page.

1. Ensure that MetaModelAgent is correctly installed.

2. Click *Window → References* to open the Eclipse Preferences.

3. Navigate to the *MetaModelAgent/License Management* preference page.

4. Make sure that the *Node-locked Mode* checkbox is not checked.

5. Enter the server address(es) and port(s) that are provided by your local license administrator. At least one address/port must be entered.

6. Click **Apply** and thereafter **Check** to test that you have access to the license server and an available license.

7. Click **OK** to end the license server configuration.

You may now start using MetaModelAgent.

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[1] License Server(s) may have been locally preconfigured in the MetaModelAgent distribution. Please contact your local license administrator for more information.